



Utrecht
University



Durham
University

'Eyes of the Future'

A Serious Game Competition for Coimbra Group students

Summary

Ahead of the Coimbra Group 40th Anniversary [Climate Symposium](#) for Rectors and Vice Chancellors, Coimbra Group, in association with Utrecht University are offering Coimbra Group students the opportunity to take part in an exciting and innovative 'Sustainability Education Game' on **Wednesday 5th March 2025 at 13:00 CET** entitled '**Eyes of the Future**'.

The game taking place in 2025 is to be viewed as a pilot competition, with Coimbra Group aiming to introduce this concept as a regular feature within the network's annual calendar of events. This year, the prize for **up to 10 student winners** is an invitation to attend the Climate Symposium in **Durham from 24 – 26 March 2025**, with travel and accommodation expenses paid!

More Details: The Game Itself

In advance of the symposium, Coimbra Group in association with Utrecht University will host a live gaming event in which students of all universities are invited to play Utrecht University's sustainability education game entitled Eyes of the Future. Gameplay will happen concurrently across all universities on **Wednesday 5th March 2025 at 13:00 CET**. The game will run as a competition and the top two teams will be sponsored to come to Durham for the Coimbra Group Climate symposium.

Gameplay is a simple process. Students download the app on their phones and attend a 30-minute session with their local facilitator. Gameplay takes **four hours**, during which students play the game in groups of five while exploring their local area.

In gameplay, students encounter mini-challenges they need to solve as a group. The game focuses on challenges within the different United Nations Sustainable Development Goals (UN SDGs). By playing the game, students become aware of sustainability and their potential role from their disciplinary perspective. Throughout game play, students interact with each other and with their local community, imagining what changes can be made in their lived environment to solve the challenges presented by the SDGs.

Game play will take place on **Wednesday 5th March 2025 at 13:00 CET** during a four-hour period as follows:

- 13:00 Introduction: 30 minutes
- 13:30 Gameplay: 2.5 hours
- 16:00 Awards ceremony: 30 minutes

NB winners will be announced on the day and students will engage in a reflection exercise

The prize

The prize for two winning teams (up to 10 students in total) will be 4-day global Interrail passes and accommodation in Durham to enable in-person participation at the Symposium.